

Call of Duty 4: Modern Warfare 1.5 Patch

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Gerade aus dem Presswerk.

Flicker 1.5 Beseitigt Probleme mit dem Serverbrowser, einen Fehler in Windowsserver mit main Ordner ohne .iwd, Offizielle Unterstützung für Awards in Mods, und bringt eine bessere Unterstützung für Custommaps und Mods.

Achtung, Noch nicht Patchen, es gibt noch keine Linux Serverfiles!

Update: Linux Files verfügbar. Alle I.O.S Server sind jetzt auf 1.5

DESCRIPTION:

This is the release of the v1.5 Call of Duty 4: Modern Warfare™ patch by Infinity Ward.

CHANGES:

Fixed server browser not showing all of the servers

The "hold [] to steady" sniper scope hint will only appear if you can use it

Fixed game not recognizing IWDs existing if they are all in fs_basepath and none are in the main/ folder

Made mod scripts able to change stats

Allow developer_script for multiplayer modding

Fixed map rotation errors with usermaps

Fix for reloading several times after connecting to a modded server

Fixed minimap not showing up in the menu for usermaps

Fixed an issue with Http redirect downloads.

Mod tools will now work with other languages

NOTE: patch 1.5 is not compatible with 1.4. You will not be able to find 1.4 servers if you update.

NOTE: Please ensure you have previously downloaded 1.4 patch before downloading 1.5 as you will need the 'Winter Crash' map from 1.4.

INSTALLATION:

Download the file below

Run the installer and make sure its pointed to the installation folder for Call of Duty 4: Modern Warfare™

File name: CoD4MW-1.5-PatchSetup.exe

File size: 10.65 MB

Download:

<http://www.infinityward.com/modernwarfare/patch/>

[Zurück](#)